



**Make America
Great Again**

Game Parts



x1 Board



x1 Trump



x14 Wall Pieces



x1 Farmer



x100 \$1 Million Tokens



x1 Coyotaje



x1 Cartel



x200 \$100K Tokens



x10 Trump Supporters



x48 Laborers



x48 Drug Dealers



x48 Drugs

Goals

- Trump needs to build a wall across the southern Border (marked with gold on map - 14 pieces)
- Mexicans (Farmer, Coyotaje, and Cartel) get all Laborers and Drug dealers across the border
- Collect as much money as possible
 - Trump Campaigns to earn money
 - Mexicans Get Drugs, Drug Dealers, Laborers over the border

Set-up

- Trump starts at the most Northeast portion of the Map. (Above Maine)
- Farmer, Coyotaje, and Cartel choose any point in Mexico. (Place on non-Colored Spaces)
- Fill all colored spaces in Mexico according to color
 - Orange-Laborers
 - Dark Green-Drugs
 - Light Green- Drug Dealers
- Place all 10 of Trump Supporters on the right side of the board where indicated.
- Trump starts off with a small loan of \$1,000,000.

Basic Round

-TRUMP first

-Rolls D12 - Moves, Draws card depending on state.

-Rolls D20 - Collects money

-Farmer Second

-Rolls D12 - Moves (must get across border before Coyotaje can bring anyone else over.)

-Coyotaje Third

-Rolls D12 - Moves, Collects Drug Dealers, and Laborers. Puts them into bank.

-When he lands on a wall space take all People out of bank and put North of the border.

-Cartel Fourth

-Rolls D12 - Moves, Collects Drugs. (Must have drug dealers North of the border before being able to bring drugs.)

-Places any Drugs adjacent to Drug Dealers as long as the chain of people touches the border.

-Collect Money

Trump

- **Goal. Build a wall across the southern border**
- **Each wall piece costs \$3million dollars. (\$42million to build entire wall)**
- **Trump rolls a D6 to determine how many spaces he can move.**
 - **Trump does not have to take all the moves.**
- **Trump can directly deport all Laborers (orange) and Drug Dealers (green) by landing on their space.**

Collecting money

- **Draw a red or blue card depending which color state you're on (as long as the space Trump is on is over lapping the state)**
- **This card will either have a negative or positive number**
- **Roll D20 to determine how much money you'll collect. (Subtract or add the number dictated on the card)**
- **1 on the Die = \$100,000**
- **Roll as many times dictated on Trumps Checklist**
- **Can only collect money from a state ONCE.**

Trumps Supporters

- Supporters cost Trump \$500,000 a piece.
- When purchased the supporter is placed adjacent to Trump wherever he is on the Map
 - If Trump is surrounded by other peices he cannot buy a supporter
- Supporters are moved one space on each players turn.
- Supporters can deport Orange laborer pieces by landing on their space.
- Supporters can kill drug dealers by entering a gun fight (See Gun Fight)

Mexicans

- Consists of the FARMER, CARTEL, and COYOTAJE
- They work together in order to get as many Drug dealers, Drugs, and Laborers over the border as possible.
- After Trump Rolls the roll order goes, FARMER, COYOTAJE, and CARTEL.

Collecting Money

- After everyone has rolled count how many Laborers, and Drug dealers (with Drugs adjacent to them), there are north of the border.
- Collect \$100k for each Laborer
- Collect \$300k for each Drug Dealer with Drugs (Drug Dealers with no drugs attached earns no money)
- After collecting the money remove all drug pieces north of the border.

Replenishing Mexico

- There are 12 of each: Drug Dealers, Laborers, and Drugs placed along the Map.
- All 12 of each piece must be taken North of the border before the spaces can be replenished.
(ex: If all drugs 12 drug pieces were taken north of the border, replenish all Drugs in Mexico.)

Farmer

- The Farmer's job is to survive North of the border and to organize the Laborers once they have crossed the border.
- Farmer rolls a D12 to determine how many moves he can move.
- Once over the border the Coyotaje can no longer bring people over.
- When Trump himself (NOT THE SUPPORTERS) land on the same space as the Farmer, the Farmer and all Laborers are deported.
 - Laborers are taken off the map and the Farmer is placed adjacent to the closest wall space South of the border.

Organizing Laborers and Drug Dealers

- When the Coyotaje reaches the border with all the Drug Dealers and Laborers, the Farmer organizes them North of the Map.
- All Drug dealers and Laborers must be adjacent to

each other and at least have one (Drug Dealer, or Laborer) touching the border in order to collect money at the end of the round.

Cartel

- The Cartel's job is to bring as many drugs over the border as possible.**
- Cartel rolls a D12 to determine how many spaces he can move.**
- When the Cartel lands on a space in Mexico that contains a Drug Token it is placed in the bank on the bottom left hand side of the board.**
- The Cartel can only bring 12 Drugs total over at a time.**
- Once the Cartel player lands on a Gold "Wall Space" he then can drop off all the Drugs.**
- The Drugs can be placed adjacent to the chain of Laborers and Drug Dealers that are North of the border.**

Coyotaje

- The Coyotaje's job is to bring Drug Dealers and Laborers north of the Border.
- The Coyotaje rolls a D12 Die to determine how many spaces to move.
- As the Coyotaje lands on spaces with a Drug Dealer or Laborer tokens on it, they are placed in the bank on the bottom left hand side of the board.
- The Coyotaje can only bring 12 people total over at a time.
- Once the Coyotaje lands on a Gold "Wall Space" he then can drop off all the Drug dealers and Laborers.
- The Coyotaje can only bring Laborers north of the border as long as the Farmer is North of the border.

Laborers and Drug Dealers

- Must be placed adjacent to each other when brought North of the border with at least one touching the border. (NOT ON THE BORDER)

Gun Fight

- Gun Fights take place between the Drug Dealers and Trumps Supporters when a Supporter attempts to land on a Drug Dealers space.**
- Trump and the Cartel both roll a D20 to determine who wins. Higher number wins.**
- **The losers piece is taken off the board**

