

IN THE DOGHOUSE

5 PLAYER GAME

In Westwood, California, it's common for college students to room together in cramped homes with exorbitant rent prices. Although the doghuman population of Westwood is mostly civilized, they fall back into their dogness at times and become terribly messy roommates.

In the Doghouse Chateau, 5 strangers have just signed a 6-month lease together for the fall semester. Shep, Po, Dobie, Collie, and the last-minute roommate Hedgar the hedgehoghuman must live civilly until the lease is up!

GOAL

Keep the doghouse clean and civilized before the lease is up!

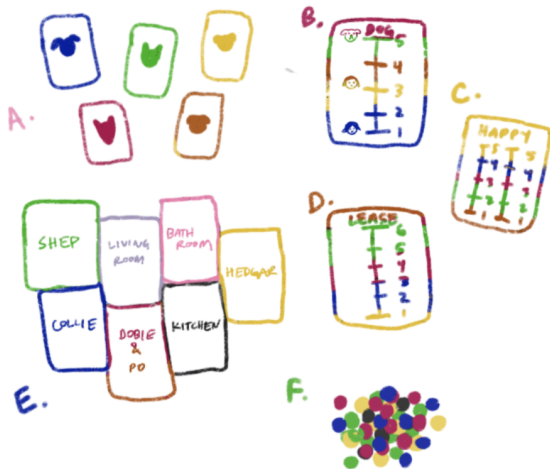
CONTENTS

- A. Decks of cards (5)
- B. Dogness Level Card (5)
- C. Happy Levels Card (5)
- D. Lease Countdown Meter (1)
- E. Room Boxes (7)
- F. Trash Bits

SETUP

Each player takes a Happy Levels and a Dogness Level card. Pin both Happy Levels at 5 to start, and the Dogness Level to 1. Dogness Level card determines which roommate the player will play as. Each player takes the deck of cards that corresponds with their roommate, face down.

Set up the room boxes touching side by side. See formation in CONTENTS section on the first page. (Note: Dobie and Po Share a room)



Set up the Lease Countdown Meter so that it is visible to all players. Place the pin at 6 months.

HOW TO PLAY

Hedgar starts. Play then continues clockwise. After all players take a turn, lower the Lease Countdown Meter by 1 month. After all players takes their 6th turn, the lease is over and the game ends. Count the total trash bits in every room.

If the total count is 30 or more, the house has become trashed and feral!

TAKING A TURN

A player takes one card from their designated deck and follow its directions.

If a player's dogness level becomes 5 or over, add 2 MESS to their bedroom. If their dogness level goes below 1, remove 2 MESS from any room in the house.

If a player's health or friendship level goes over 5, remove 2 MESS from their bedroom. If it goes below below 1, add 2 MESS to their bedroom.