

## Instruction Manual

**Objective:** To accumulate 16 “Things you do Points, and 16 “People you know points” whilst navigating the big and small pond.

**Pieces, Cards and Board arrangement:**

–Game Pieces / Player 1 and Player 2

–Progress Marker

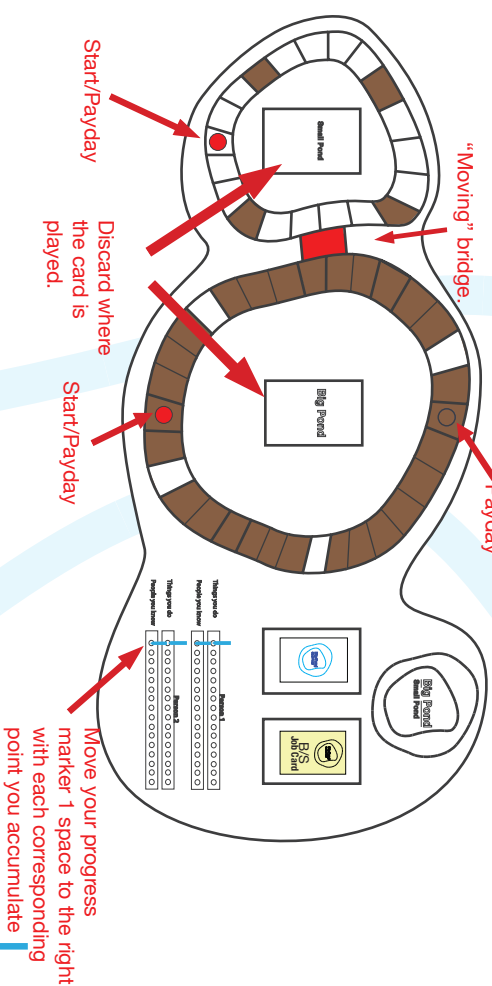
–Play Card



–Job Card



–Money



**Basic Play:** Choose your game piece, and begin by placing it in the red circle at either the big pond or the small pond. Based on the pond you selected, choose a single corresponding job card. There are 5 job cards for each pond; indicated by a ‘B’ for big pond, or an ‘S’ for small pond. Make sure your job cards are face down, and choose one of your corresponding job cards at random. Collect the money the card instructs you to at PAYDAY. You will continue to receive pay from your card each time you pass over or land on a space denoted with a circle.

**Basic Play Cont'd:** Each player selects 3 play cards from the top of the deck. One player begins by rolling a single die, and can choose to move however many spaces up to the number rolled, moving in a clockwise rotation. If the player lands on a dark space, the player can play any card except a “People you know” card. If a player lands on a light space, the player can play any card except a “Things you do” card. If you are playing in the small Pond, you must play the “small Pond” side of the card if both ponds are indicated, and visa versa for the “big Pond”. Pay attention to the “Cost” of playing each card, as well as the number of points you will gain or lose by playing said card. See example below:

Cost of playing the card.

Small Pond side

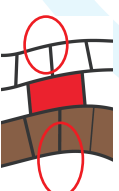
Big Pond side

<p>Things you do. -1</p> <p>Fall off your bike. You have to buy a new chain and rims. Anyways, you love it a lot! You look like an elite Segway city rider! You do it all day!</p> <p>Cost: \$45</p> <p>BIG pond</p> <p>+2</p>	<p>Small pond</p> <p>Cost: \$40</p>
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Things you do points added or deducted to your scores a result of playing card.

A player must always have 3 cards in their hand after their turn has passed. A player can only play one card at a time, and must pick up another Play Card if and after the player chooses to do so.

**Moving Bridge:** You may quickly realize, that it is difficult to accumulate “Things you do” points in the small pond, and “People you know” points in the Big Pond. You may switch ponds or, “move” if you feel like you could do better in another pond. In order to do this, you must have no “UH OH” cards in your hand, pay \$250, and move only when in a space adjacent to the “Moving Bridge”. Cross the bridge counting it as one space, and continue play in the other pond moving in a clockwise position. Select a new job card marked by the corresponding letter to your new pond.



Moving Spaces.

Good Luck.