





DMA 157A GAMING
SPRING 2012
PROFESSOR EDDO STERN

PRESENTED BY:

Angie Fu

LOS ANGELES LOVES YOU!

Traffic in Los Angeles is such a frustration. Every day, traffic is something that prevents or postpones us from being where we need to be or doing what we need to do. It's hard to understand how or why the city of Los Angeles hasn't established some sort of underground metro system yet. There are countless reasons why the huge overload of energy and pollution emitted from traffic are harmful to the overall livelihood of our city. In the end, the traffic we experience becomes a big middle finger Los Angeles insists on giving us. With this board game, I hope to recreate some of these frustrations to ultimately encourage a change in our environment towards a better future.





GENERAL

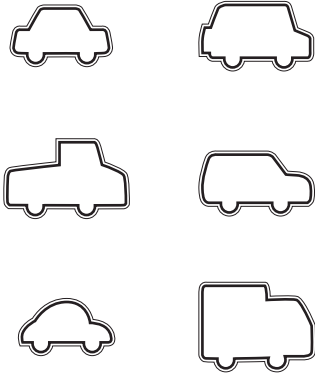
NUMBER OF PLAYERS: 1-6

ESTIMATED PLAY TIME: 30 minutes - 1 hour

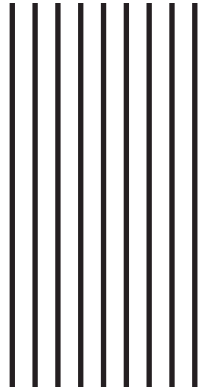
APPROPRIATE AGE RANGE: 10 yrs +

The game board is not 100% solid and is separable in pieces. This means that the game board can be easily damaged if shaken or bent too fervently. Please refrain from doing any such actions.

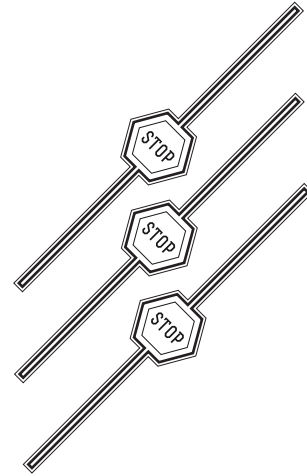
GAME CONTENTS



36 cars



36 bamboo skewers

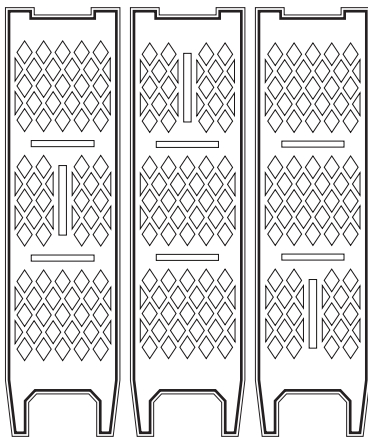


3 stop signs

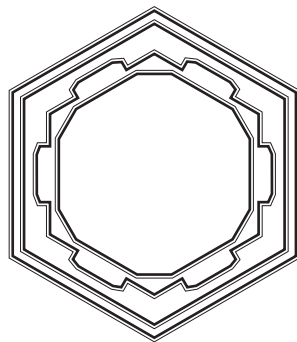




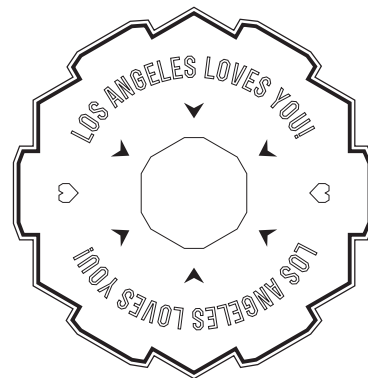
GAME CONTENTS



6 game board panels

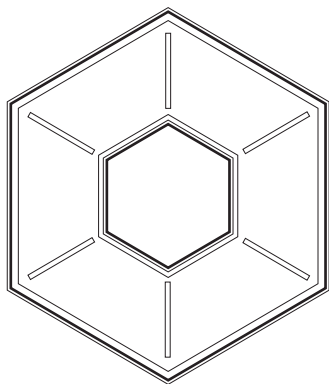


2 game board insets
and supports



1 game board top

GAME CONTENTS



1 exterior game
donut

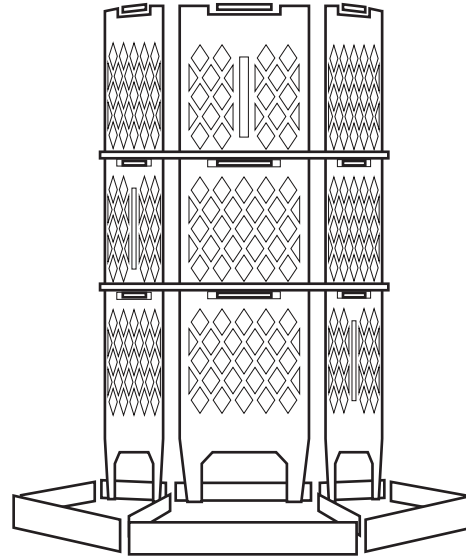


1 game guide



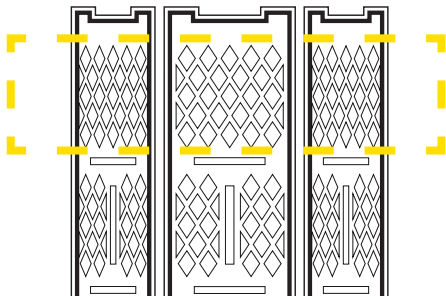


GAME BOARD

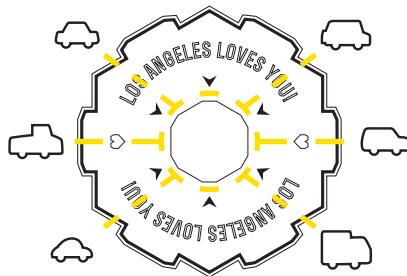


GAME SETUP

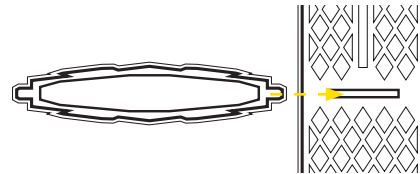
1. First, place the tower in the center of the exterior game donut. If the tower is not yet built, see instructions i. - v.
2. Together, players each place skewers into the top level from any angle in any direction as long as they stay in place.



3. Each player chooses a color and collects all 6 cars in that color.
4. Players take turns placing one of their six cars into the hole in the game board top. If cars drop to the bottom, pull them out and drop them back in the top again.



- i. To build the tower, take one game board inset and place all 6 panels in the bottom registers. This step may require 2 people.



- ii. Place the exterior board piece and ring it around the hexagon created by step i.
- iii. Repeat steps i and ii for upper registers.
- iv. Place game board top on top of the tower.
- v. Place tower in the center of the donut so that the donut and tower overlap.





GAME OBJECTIVE

You are a sad, sad commuter in the city of LA, trying to get to work on a Monday (or Tuesday, or Wednesday...whatever.) Of course there is a clusterfuck of traffic, so you need to maneuver your way through if you are to get there on time. **Keep your cars on the skewers in the tower and don't let them fall to the bottom. Get your car from levels 1 to 2 to 3. Don't speed or skip levels or you'll lose a car and have to use another.** Sabotage other drivers to keep yourself in the game or work together to get between levels. The player who successfully moves through traffic first (1-2-3) with the most cars remaining wins.

GAME RULES

1. Players decide who goes first. (Optional: the player whose car has the biggest fuel tank goes first).
2. The first player pulls a skewer from the top level and must replace it in the second level.
3. Until a car is in the second level, no player may place skewers into the third level.
4. If a player's car falls to the bottom, they must use another one of their cars to start the drive again.
5. If a car is lost in the bottom of the tower it can no longer be obtained for the rest of the game. That sucks.
6. Once a player loses all of their cars, they remain in the game as a neutral party who may help or sabotage the players still in play.
7. Stop signs are in play simply as a larger area for players to land their cars on. They can be maneuvered at any time during a player's turn.

